IMPERIUM - SPACE WOLVES

FENRISIAN WOLVES

Combat Doctrines

M	T	SV	W	LD	OC
10"	4	6+	1	8+	0

45–75 PTS
Base 40mm

1 KOMMANDO

Hunting Hounds

While this unit is within 6" of a friendly Space Wolves Character model (excluding Wulfen), if this unit is not battle-shocked, Hunting Wolf models have +1 OC.

2 BEWEGUNG

Predatory Instinct

In your opponent's Movement phase, when an enemy unit ends a move within 8" of this unit, if this unit is unengaged, this unit can make a normal move of up to D6".

3 BESCHUSS

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4 ANGRIFF

—

5 NAHKAMPF

Teeth and claws

R	A	WS	S	AP	D
Melee	3	4+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W4 · RW 6+ · 1 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S8+	S5–7	S4	S3	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
6+	–	–	–	–

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

AUFSTELLUNG

5-10x Fenrisian Wolf

Ausrüstung: Teeth and claws

KEYWORDS Beast, Imperium, Fenrisian Wolves · **FRAKTION** Adeptus Astartes, Space Wolves